

In the Emperor's Name – 3rd Edition – Weapons List

Weapon	Type	Range	Combat Bonus	Grit Penalty	Cost
Autocannon	Very Heavy	36"	+3	-3	15
Autogun	Medium	18"	+1	-	2
Autopistol	Light	12"	0	-	0
Barbed Strangler	Light	24"	0	-	2
Battleaxe	Medium	-	+1	-	1
Bayonet	Light	-	0	-	0
Big Choppa	Heavy	-	+2	-1	5
Big Shoota	Heavy	36"	+2	-1	8
Bolt Pistol	Heavy	18"	+2	-	3
Bolter	Heavy	24"	+2	-	4
Burna	Heavy	-	+2	-1	5
Burst Cannon	Heavy	18"	+2	-	3
Chainsword	Heavy	-	+2	-	2
Choppa	Medium	-	+1	-	1
Combat Knife/Dagger	Light	-	0	-	0
Cult Mechanicus Power Axe	Heavy	-	+3	-2	9
Daemon Weapon	Very Heavy	-	+4	-2	10
Daemonic Talons	Medium	-	+1	-1	4
Death Spinner	Heavy	12"	+2	-1	5
Executioner Chainsword	Heavy	-	+3	-1	6
Flamethrower (line)	Heavy	12"	+2	-	2
Flayed One Blades	Heavy	-	+2	-	2
Force Weapon	Very Heavy	-	+4	-2	10
Fusion Pistol	Very Heavy	6"	+4	-2	10
Gauss Floyer	Heavy	24"	+2	-1	7
Genestealer Talons	Heavy	-	+2	-1	5
Graviton Gun	Heavy	18"	+2	-	3
Grenade	Light	12"	0	-	0
Grenade Launcher	Light	24"	0	-	2
Grot Pistol	Light	12"	0	-	0
Harlequin's Kiss	Light	-	0	-	0
Heavy Bolter	Heavy	36"	+3	-	6
Heavy Gauss Blaster	Very Heavy	24"	+4	-2	12
Heavy Staff Of Light	Heavy	-	+3	-	3
Heavy Stubber	Heavy	24"	+2	-	4
Hellgun	Heavy	24"	+3	-1	8
Jokaero Digital Weapons	Medium	12"	+1	-	1
Kroot Hound Bite	Medium	-	+1	-	1
Kroot Rifle	Medium	24"	+1	-	3

Weapon	Type	Range	Combat Bonus	Grit Penalty	Cost
Kroot Rifle Blades	Medium	-	+1	-	1
Kustom Mega Blasta	Very Heavy	24"	+4	-2	12
Lasgun	Medium	24"	+1	-	3
Laspistol	Medium	18"	+1	-	2
Lightning Claw	Very Heavy	-	+4	-	4
Mace	Medium	-	+1	-	1
Mandiblaster	Medium	-	+1	-	1
Mechanical Claw	Medium	-	+1	-	1
Meltagun	Very Heavy	12"	+4	-	4
Neuro-Disruptor	Heavy	12"	+2	-	2
Plasma Pistol	Heavy	12"	+3	-	3
Plasmagun	Very Heavy	24"	+4	-	6
Power Fist	Very Heavy	-	+4	-	4
Power Claw	Very Heavy	-	+4	-	4
Power Weapon	Heavy	-	+3	-	3
Pulse Carbine	Heavy	18"	+2	-	3
Pulse Pistol	Medium	12"	+1	-	1
Pulse Rifle	Medium	30"	+1	-	4
Rail Rifle	Heavy	36"	+3	-	6
Rokkit Launcha	Very Heavy	24"	+4	-	6
Servo-Arm	Very Heavy	-	+4	-	4
Shockmaul	Medium	-	+1	-	1
Shoota	Medium	24"	+1	-	3
Shotgun	Medium	12"	+1	-	1
Shrieker Cannon	Heavy	24"	+3	-	5
Shuriken Catapult	Heavy	24"	+3	-	5
Shuriken Pistol	Medium	12"	+1	-	1
Slugga	Medium	12"	+1	-	1
Sniper Rifle	Heavy	36"	+2	-	5
Spear	Medium	-	+1	-	1
Squig Bite	Medium	-	+1	-	1
Staff	Medium	-	+1	-	1
Storm Bolter	Heavy	24"	+3	-	5
Sword	Medium	-	+1	-	1
Thunder Hammer	Very Heavy	-	+4	-	4
Two-handed Sword	Heavy	-	+2	-	2
Warscythe	Heavy	-	+3	-	3
Wraith Blades	Heavy	-	+3	-	3
Wraithcannon	Very Heavy	12"	+4	-	4